

## LAMPIRAN

### Lampiran 1. Transmitter 2,4 GHz



Voltage : 12 V  $\pm$ 10%  
Current : 1300 mA  
Channel : 8 ch  
Volume : 88 \* 76\* 35 mm  
Frequency : 2.4 GHz  
Power : 2000 mW  
Transmission : 1000-3000 meters  
Appearance Color : Silver

Transmitter Channels		CH1	CH2	CH3	CH4	CH5	CH6	CH7	CH8
Frequency (MHZ)		2414	2432	2450	2468	2370	2390	2490	2510
Receiver Channel		01	02	03	04	05	06	07	08

## Lampiran 2. SMA Konektor Male-to-Male



Impedansi	: 50 $\Omega$
Konektor	: sma laki-laki sma laki-laki
Konektor tubuh & pin	: berlapis emas
Kabel	: kabel RG142
Panjang	: 50 cm

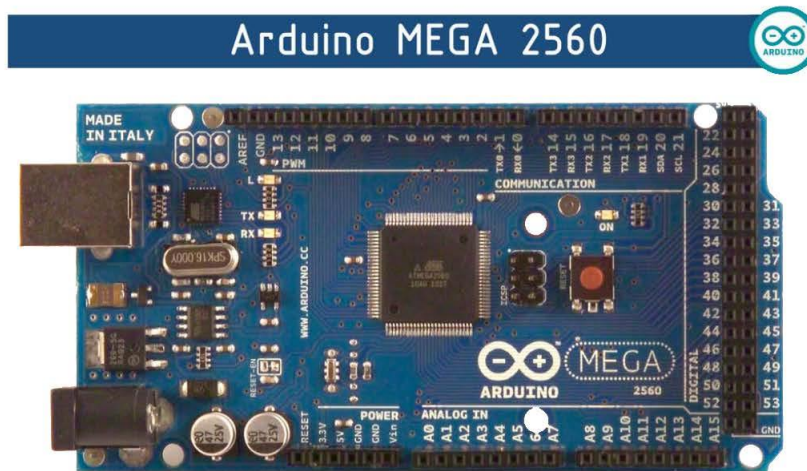
## Lampiran 3. SMA Female Konektor



Nama Merek	: AND
Tipe	: SMA
Gender	: Wanita
Nomor Model	: SMA Connector

SMA Female on-board connector	: PCB
Body	: Brass/Gold Flash
Application-1	: Base Stations
Application-2	: PC/LAN
Application-3	: Instrumentation
Application-4	: Telecom
Impedance	: 50 Ohm
Contact Termination	: Solder
Connector Body Style	: L-type

## Lampiran 4. Arduino MEGA 2560



### Product Overview

The Arduino Mega 2560 is a microcontroller board based on the ATmega2560 ([datasheet](#)). It has 54 digital input/output pins (of which 14 can be used as PWM outputs), 16 analog inputs, 4 UARTs (hardware serial ports), a 16 MHz crystal oscillator, a USB connection, a power jack, an ICSP header, and a reset button. It contains everything needed to support the microcontroller; simply connect it to a computer with a USB cable or power it with a AC-to-DC adapter or battery to get started. The Mega is compatible with most shields designed for the Arduino Duemilanove or Diecimila.

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# Technical Specification

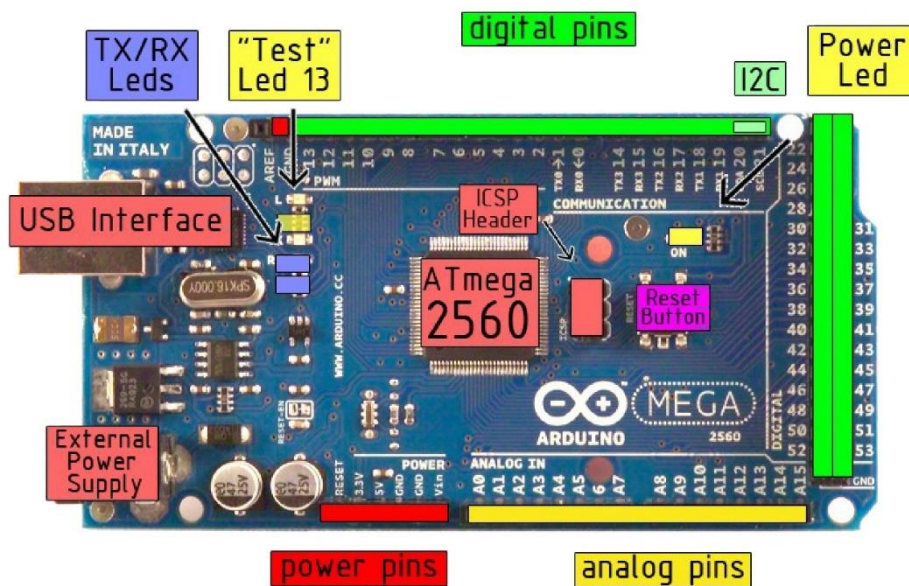


EAGLE files: [arduino-mega2560-reference-design.zip](#) Schematic: [arduino-mega2560-schematic.pdf](#)

## Summary

Microcontroller	ATmega2560
Operating Voltage	5V
Input Voltage (recommended)	7-12V
Input Voltage (limits)	6-20V
Digital I/O Pins	54 (of which 14 provide PWM output)
Analog Input Pins	16
DC Current per I/O Pin	40 mA
DC Current for 3.3V Pin	50 mA
Flash Memory	256 KB of which 8 KB used by bootloader
SRAM	8 KB
EEPROM	4 KB
Clock Speed	16 MHz

the board



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## Power

The Arduino Mega2560 can be powered via the USB connection or with an external power supply. The power source is selected automatically. External (non-USB) power can come either from an AC-to-DC adapter (wall-wart) or battery. The adapter can be connected by plugging a 2.1mm center-positive plug into the board's power jack. Leads from a battery can be inserted in the Gnd and Vin pin headers of the POWER connector.

The board can operate on an external supply of 6 to 20 volts. If supplied with less than 7V, however, the 5V pin may supply less than five volts and the board may be unstable. If using more than 12V, the voltage regulator may overheat and damage the board. The recommended range is 7 to 12 volts.

The Mega2560 differs from all preceding boards in that it does not use the FTDI USB-to-serial driver chip. Instead, it features the Atmega8U2 programmed as a USB-to-serial converter.

The power pins are as follows:

- **VIN.** The input voltage to the Arduino board when it's using an external power source (as opposed to 5 volts from the USB connection or other regulated power source). You can supply voltage through this pin, or, if supplying voltage via the power jack, access it through this pin.
- **5V.** The regulated power supply used to power the microcontroller and other components on the board. This can come either from VIN via an on-board regulator, or be supplied by USB or another regulated 5V supply.
- **3V3.** A 3.3 volt supply generated by the on-board regulator. Maximum current draw is 50 mA.
- **GND.** Ground pins.

## Memory

The ATmega2560 has 256 KB of flash memory for storing code (of which 8 KB is used for the bootloader), 8 KB of SRAM and 4 KB of EEPROM (which can be read and written with the [EEPROM library](#)).

## Input and Output

Each of the 54 digital pins on the Mega can be used as an input or output, using [pinMode\(\)](#), [digitalWrite\(\)](#), and [digitalRead\(\)](#) functions. They operate at 5 volts. Each pin can provide or receive a maximum of 40 mA and has an internal pull-up resistor (disconnected by default) of 20-50 kOhms. In addition, some pins have specialized functions:

- **Serial: 0 (RX) and 1 (TX); Serial 1: 19 (RX) and 18 (TX); Serial 2: 17 (RX) and 16 (TX); Serial 3: 15 (RX) and 14 (TX).** Used to receive (RX) and transmit (TX) TTL serial data. Pins 0 and 1 are also connected to the corresponding pins of the ATmega8U2 USB-to-TTL Serial chip.
- **External Interrupts: 2 (interrupt 0), 3 (interrupt 1), 18 (interrupt 5), 19 (interrupt 4), 20 (interrupt 3), and 21 (interrupt 2).** These pins can be configured to trigger an interrupt on a low value, a rising or falling edge, or a change in value. See the [attachInterrupt\(\)](#) function for details.
- **PWM: 0 to 13.** Provide 8-bit PWM output with the [analogWrite\(\)](#) function.
- **SPI: 50 (MISO), 51 (MOSI), 52 (SCK), 53 (SS).** These pins support SPI communication, which, although provided by the underlying hardware, is not currently included in the Arduino language. The SPI pins are also broken out on the ICSP header, which is physically compatible with the Duemilanove and Diecimila.
- **LED: 13.** There is a built-in LED connected to digital pin 13. When the pin is HIGH value, the LED is on, when the pin is LOW, it's off.
- **I<sup>2</sup>C: 20 (SDA) and 21 (SCL).** Support I<sup>2</sup>C (TWI) communication using the [Wire library](#) (documentation on the Wiring website). Note that these pins are not in the same location as the I<sup>2</sup>C pins on the Duemilanove.

The Mega2560 has 16 analog inputs, each of which provide 10 bits of resolution (i.e. 1024 different values). By default they measure from ground to 5 volts, though it is possible to change the upper end of their range using the AREF pin and [analogReference\(\)](#) function.

There are a couple of other pins on the board:

- **AREF.** Reference voltage for the analog inputs. Used with [analogReference\(\)](#).
- **Reset.** Bring this line LOW to reset the microcontroller. Typically used to add a reset button to shields which block the one on the board.



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## Communication

The Arduino Mega2560 has a number of facilities for communicating with a computer, another Arduino, or other microcontrollers. The ATmega2560 provides four hardware UARTs for TTL (5V) serial communication. An ATmega8U2 on the board channels one of these over USB and provides a virtual com port to software on the computer (Windows machines will need a .inf file, but OSX and Linux machines will recognize the board as a COM port automatically). The Arduino software includes a serial monitor which allows simple textual data to be sent to and from the board. The RX and TX LEDs on the board will flash when data is being transmitted via the ATmega8U2 chip and USB connection to the computer (but not for serial communication on pins 0 and 1).

A [SoftwareSerial library](#) allows for serial communication on any of the Mega's digital pins.

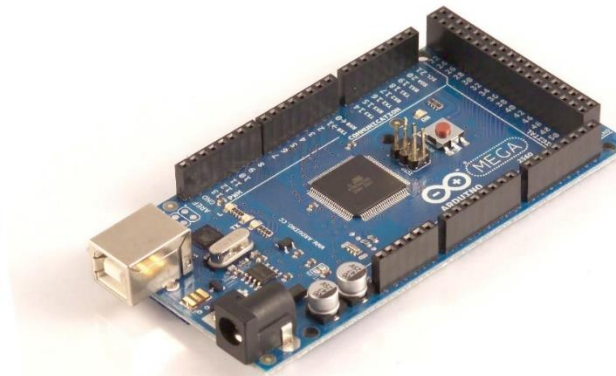
The ATmega2560 also supports I2C (TWI) and SPI communication. The Arduino software includes a Wire library to simplify use of the I2C bus; see the [documentation on the Wiring website](#) for details. To use the SPI communication, please see the ATmega2560 datasheet.

## Programming

The Arduino Mega2560 can be programmed with the Arduino software ([download](#)). For details, see the [reference](#) and [tutorials](#).

The ATmega2560 on the Arduino Mega comes preburned with a [bootloader](#) that allows you to upload new code to it without the use of an external hardware programmer. It communicates using the original STK500 protocol ([reference](#), [C header files](#)).

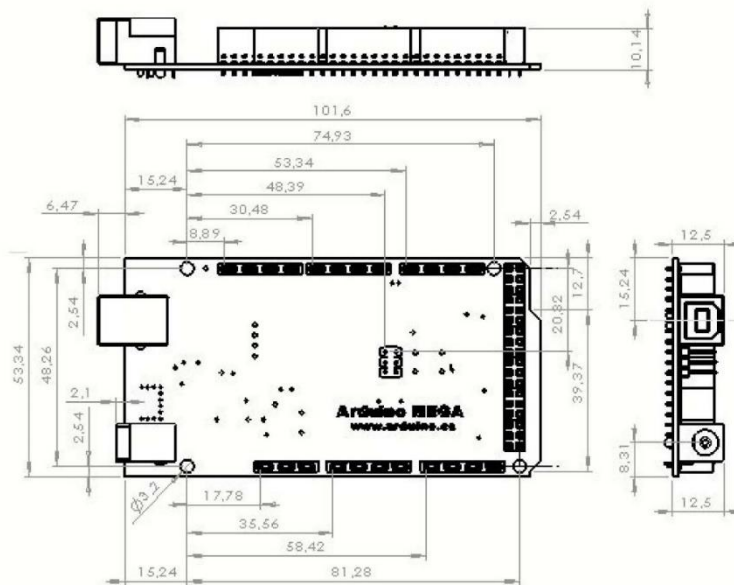
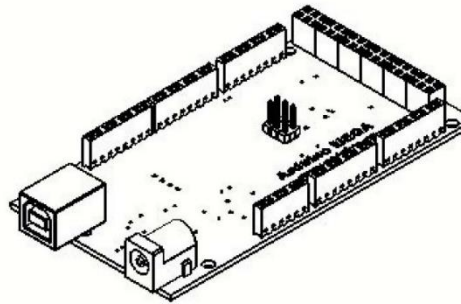
You can also bypass the bootloader and program the microcontroller through the ICSP (In-Circuit Serial Programming) header; see [these instructions](#) for details.



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## Automatic (Software) Reset

Rather than requiring a physical press of the reset button before an upload, the Arduino Mega2560 is designed in a way that allows it to be reset by software running on a connected computer. One of the hardware flow control lines (DTR) of the ATmega8U2 is connected to the reset line of the ATmega2560 via a 100 nanofarad capacitor. When this line is asserted (taken low), the reset line drops long enough to reset the chip. The Arduino software uses this capability to allow you to upload code by simply pressing the upload button in the Arduino environment. This means that the bootloader can have a shorter timeout, as the lowering of DTR can be well-coordinated with the start of the upload.

This setup has other implications. When the Mega2560 is connected to either a computer running Mac OS X or Linux, it resets each time a connection is made to it from software (via USB). For the following half-second or so, the bootloader is running on the Mega2560. While it is programmed to ignore malformed data (i.e. anything besides an upload of new code), it will intercept the first few bytes of data sent to the board after a connection is opened. If a sketch running on the board receives one-time configuration or other data when it first starts, make sure that the software with which it communicates waits a second after opening the connection and before sending this data.

The Mega contains a trace that can be cut to disable the auto-reset. The pads on either side of the trace can be soldered together to re-enable it. It's labeled "RESET-EN". You may also be able to disable the auto-reset by connecting a 110 ohm resistor from 5V to the reset line; see [this forum thread](#) for details.

## USB Overcurrent Protection

The Arduino Mega has a resettable polyfuse that protects your computer's USB ports from shorts and overcurrent. Although most computers provide their own internal protection, the fuse provides an extra layer of protection. If more than 500 mA is applied to the USB port, the fuse will automatically break the connection until the short or overload is removed.

## Physical Characteristics and Shield Compatibility

The maximum length and width of the Mega PCB are 4 and 2.1 inches respectively, with the USB connector and power jack extending beyond the former dimension. Three screw holes allow the board to be attached to a surface or case. Note that the distance between digital pins 7 and 8 is 160 mil (0.16"), not an even multiple of the 100 mil spacing of the other pins.

The Mega is designed to be compatible with most shields designed for the Diecimila or Duemilanove. Digital pins 0 to 13 (and the adjacent AREF and GND pins), analog inputs 0 to 5, the power header, and ICSP header are all in equivalent locations. Further the main UART (serial port) is located on the same pins (0 and 1), as are external interrupts 0 and 1 (pins 2 and 3 respectively). SPI is available through the ICSP header on both the Mega and Duemilanove / Diecimila. **Please note that I<sup>2</sup>C is not located on the same pins on the Mega (20 and 21) as the Duemilanove / Diecimila (analog inputs 4 and 5).**



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## Lampiran 5. Data Sheet SH11

### DT-SENSE

#### SHT11 MODULE

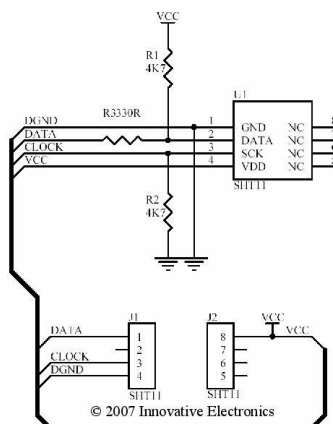
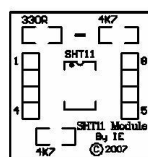
**DT-Sense SHT11** Module merupakan suatu modul sensor suhu dan kelembaban yang berbasis Sensirion SHT11 ([www.sensirion.com](http://www.sensirion.com)) dengan antarmuka Two-Wire Serial Interface. Modul ini dapat diaplikasikan dalam sistem pengendali suhu dalam ruang atau sistem weather station.

##### Spesifikasi Hardware

1. Range suhu : -40°C (-40°F) hingga +123,8°C (+254,9°F)
2. Akurasi suhu : +/- 0,5°C pada 25°C
3. Range kelembaban : 0 hingga 100% RH
4. Akurasi RH absolut : +/- 3,5% RH
5. Faktor bentuk : 8 pin DIP – 0,6"
6. Konsumsi daya rendah (tipikal 30 µW)
7. Tegangan supply +5 VDC

##### Tata Letak

Pin	Fungsi
1	Data
3	Clock
4	Ground
8	+5 VDC



Aplikasi terdapat di [www.innovativeelectronics.com](http://www.innovativeelectronics.com).

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### DT-SENSE

#### SHT11 MODULE

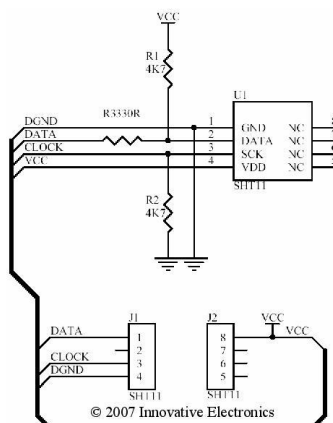
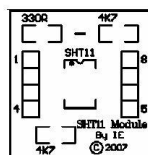
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## Lampiran 6. Listing Program SHT11

```
#include<stdio.h>
#include<math.h>
#include "SHT1x.h"

#define dataPin 11
#define clockPin 12

SHT1x sht1x(dataPin, clockPin);

//float getTemperatureRaw();
float humidity;
float temperature;
float set_point; // temperatur set point
float hset_point; // humidity set point
float herror;
float terror;

void setup()
{
  Serial.begin(9600);
  Serial.print("set_point");
  Serial.print("\t");
  Serial.print("SUHU");
  Serial.print("\t");
  Serial.print("    error_suhu");
  Serial.print("\t\t");
  Serial.print("HMDTY");
  Serial.print("\t");
  Serial.print("    error_HMDTY");
  Serial.print("\n");

  set_point = 25;
```

```

hset_point = 65;
}
void loop()
{

    // 4 :: SHT11
    // _val = getTemperatureRaw(); // Fetch raw value
    // _temperature = _val * 0.01 + -44.15; // Convert raw value to degrees Celsius
    temperature=sht1x.getTemperatureC();
    humidity=sht1x.getHumidity();
    terror = set_point - temperature; // mencari terror
    herror = hset_point - humidity; // mencari error kelembaban

    Serial.print(set_point);
    Serial.print("\t\t");
    Serial.print(temperature);
    Serial.print("\t\t");
    Serial.print(terror);
    Serial.print("\t\t");
    Serial.print(humidity);
    Serial.print("\t\t");
    Serial.print(herror);
    Serial.print("\n");

    delay(1000);
}

```