

CHAPTER I

INTRODUCTION

This chapter presents background of the study, problems of the study, objectives of the study, and definition of key terms.

1.1 Background of the Study

Language is one of the main instruments to communicate with other people, whether it is in writing, by phone, chatting on the internet or by other means. "Language is what the members of a particular society speak" (Wardhaugh, 2006, p. 1). The writer concludes that language itself is the social product because it is used by people to communicate with others in society.

Language is the main element for society to transfer ideas when they communicate with others. Within the process of transferring ideas, new words can be produced by the societies every day.

In society there are a lot of new words found which are called jargon.

"Jargon helps to create and maintain connections among those who see themselves as 'insider' in some way to exclude 'outsider' (Yule, 2006, p.211).

Jargon is a term of language variation which is understood only by people in a certain community or group (insider). People who do not belong to that community (outsider) will commonly find difficulties in understanding the

meaning of the jargon of the community. In one case we find words *kick*, *traveling*, *double*, and *three second*. These terms are often aggressively used in basketball game. Then *popping*, *freeze*, *power move*, and *airflares* are often heard in breakdance. But if we go to the futsal arena we often hear the terms like *play-off*, *final four*, *juggling*, and *handball*. These technical words which are used by a particular profession or group of people are called jargon. By using jargon, the social group can be easily identified without explicitly stating who they are and what they are doing because the terms have been understood by the member of the social group. Jargon may occur both in oral language such as conversation and utterances and written language such as article, news, magazine, website, book or literature.

Nowadays, beatbox is one of the popular hobbies in the world. "Beatbox is a form of vocal percussion primarily involving the art of producing drum beats, rhythm, and musical sounds using mouth, lips, tongue, and voice" (Tyte, 2005, para. 1). Media is considered as one of the factors that enhances the development and spread out of beatbox. The jargons of beatbox are interesting to be studied as a linguistic phenomenon. For instance the word *strat* and *wildcard* are found in jargons of beatbox. Then these words become popular in society because social groups and media use these terms when they are talking about beatbox.

Linguistically, these beatbox jargons are formed by a process called word formation processes. According to Akmajian et al (2001), there are some word formation processes: there are coinage word, acronym, alphabetic abbreviation, clipping, blend, generified word, proper noun, direct borrowing, indirect

borrowing, compounding, backformation, and change in part of speech.

Meanwhile, Yule (2006) divides word formation processes into twelve processes:

they are coinage, borrowing, compounding, blending, clipping, backformation,

conversion, acronyms, derivation, prefixes, suffixes, and infixes. So, word

formation is the study of the structure of the words, where the new words that

come up today are formed by the process of word formation. Using the example

above; *strat* is formed by the process of clipping because *strat* is a shorter form of

stratocaster. And *wildcard* is formed by the process of compounding because

there is a joining of two separate words to produce a single word. Thus, *wild* and

card are combined to produce *wildcard*.

In this research, the writer took *humanbeatbox.com* as the first and famous website focusing only on beatbox, especially on beatbox in the international level.

This website is also one of the media which takes a crucial part in popularizing the beatbox jargons. From the website, there were surely so many beatbox jargons found and some of them become the main issue of this thesis.

The writer is interested in studying the word formation processes of jargons in World Beatbox Community website to know the jargons that are mostly presented in the website and how they have been formed. Considering the reason, the word formation processes played an important role in forming the jargons.

The purpose of the study was to contribute more understanding of the word formation processes in the jargons of beatbox. And hopefully it gave significant contribution to many people especially beatboxers who want to enrich their

knowledge in beatbox so that they can understand the jargons used in beatbox and the word formation processes of the jargons. Based on the reasons above, the writer decided to conduct a study entitled **“Word Formation Processes in the Jargons Found in World Beatbox Community Website *humanbeatbox.com*”**.

1.2 Problems of the Study

Based on the above background, the writer elaborated the problems of the study as follows:

1. What are the jargons found in World Beatbox Community Website *humanbeatbox.com*?
2. What are the meaning of the jargons found in World Beatbox Community Website *humanbeatbox.com*?
3. What are the word formation processes of the jargons found in World Beatbox Community Website *humanbeatbox.com*?

1.3 Objectives of the Study

Based on the previous problems, thus, the objectives of the study were:

1. To find out the jargons found in World Beatbox Community Website *humanbeatbox.com*.
2. To describe the word formation processes of jargons in World Beatbox Community Website *humanbeatbox.com*.
3. To find out the meaning of words of the jargons found in World Beatbox Community Website *humanbeatbox.com*.

1.4 Definition of Key Terms

To avoid misinterpretation about some terms related to the study, it was important for the writer to extend the definition of some key terms, as follows:

1. **Jargon** is defined as technical vocabulary associated with a specific area of work or interest (Yule, 2006, p. 211)
2. **Word formation process** is the processes whereby new words come into being in a language. (Yule, 2006. P. 64)
3. **Website** is a group of World Wide Web pages usually containing hyperlinks to each other and made available online by an individual, company, educational institution, government, or organization. (www.techterms.com)
4. **Beatbox** is a form of vocal percussion primarily involving the art of producing drum beats, rhythm, and musical sounds using mouth, lips, tongue, and voice. (Tyte, 2005, para. 1)
5. **humanbeatbox.com** is the world's largest online beatbox resource and community. (www.humanbeatbox.com)