

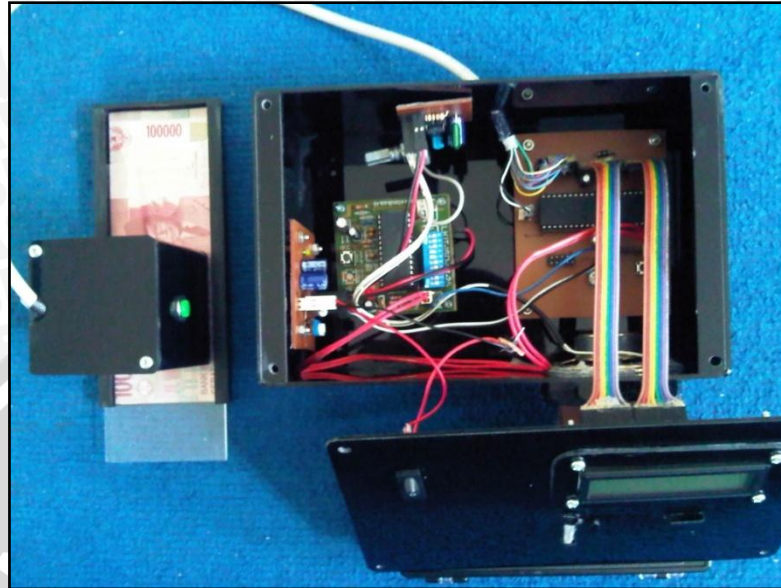


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DOKUMENTASI ALAT





Gambar 1. Alat Deteksi Nominal Uang Kertas Untuk Penyandang Tuna Netra Tampak Secara Keseluruhan

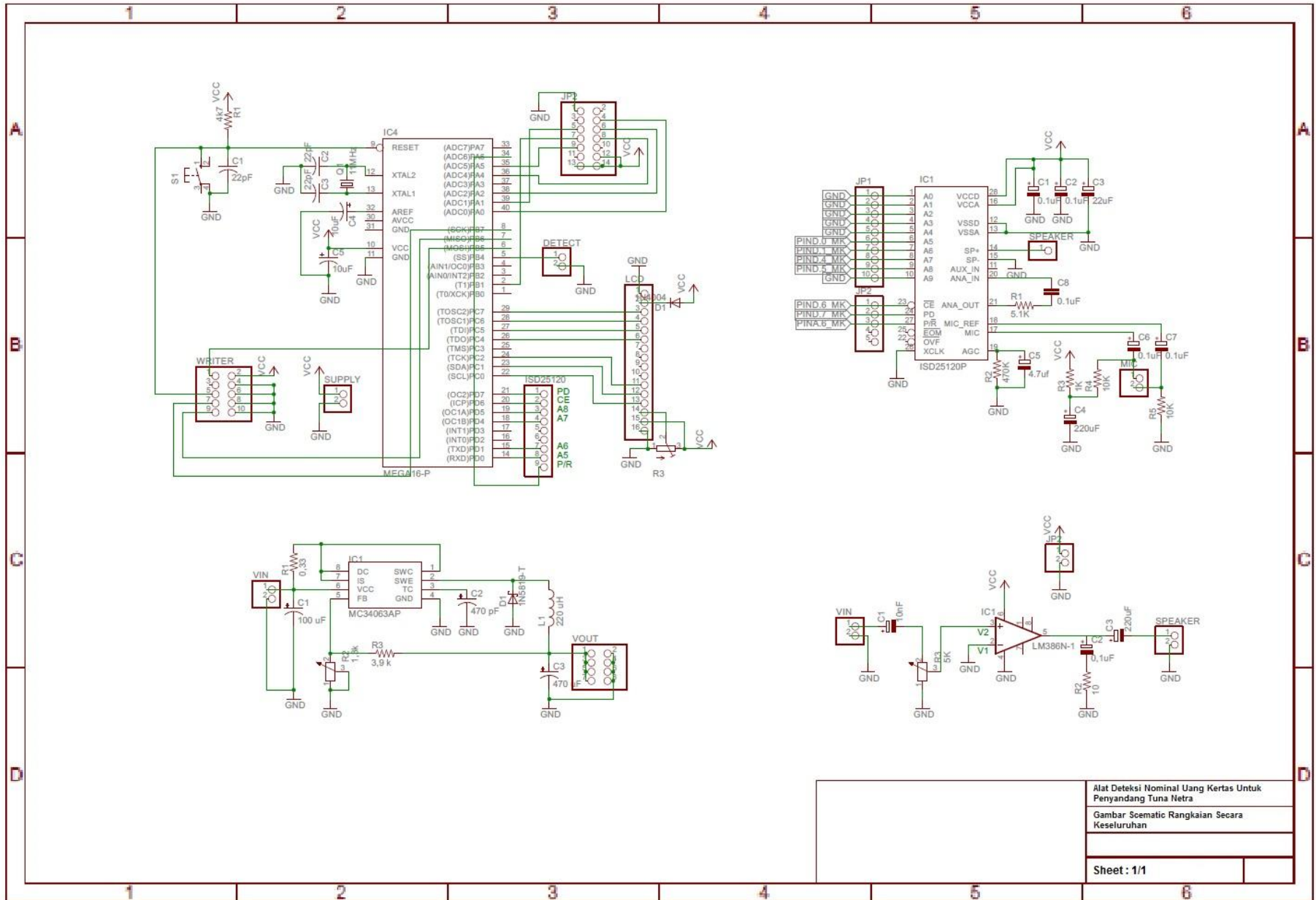


Gambar 2. Pengujian Alat Deteksi Nominal Uang Kertas Menggunakan Objek Uang Kertas

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SKEMATIKA RANGKAIAN





Alat Deteksi Nominal Uang Kertas Untuk Penyandang Tuna Netra  
 Gambar Schematic Rangkaian Secara Keseluruhan

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LISTING PROGRAM



```
/******  
Chip type      : ATmega16  
Program type   : Application  
Clock frequency : 11.059200 MHz  
Memory model   : Small  
External SRAM size : 0  
Data Stack size : 256  
*****/
```

```
#include <mega16.h>
```

```
// Alphanumeric LCD Module functions
```

```
#asm
```

```
.equ __lcd_port=0x15 ;PORTC
```

```
#endasm
```

```
// LCD display buffer
```

```
char lcd_buffer[33];
```

```
#include <lcd.h>
```

```
#include <delay.h>
```

```
#include <math.h>
```

```
#include <stdio.h>
```

```
int frekuensiR;
```

```
int frekuensiG;
```

```
int frekuensiB;
```

```
unsigned int count=0;
```

```
// Declare your global variables here
```

```
#define S3 PORTA.0
```

```
#define S2 PORTA.1
```

```
#define LD PORTA.2
```

```
#define S0 PORTA.4
```

```
#define S1 PORTA.5
```

```
#define CE PORTD.6
```

```
#define PD PORTD.7
```

```
#define PR PORTA.6
```

```
#define A8 PORTD.5
```

```
#define A7 PORTD.4
```

```
#define A6 PORTD.1
```

```
#define A5 PORTD.0
```

```
void Red()
```

```
{  
    S2=0;  
    S3=0;  
}
```

```
void Green()
```

```
{  
    S2=1;  
    S3=1;  
}
```



```
void Blue()
{
    S2=0;
    S3=1;
}

void On()
{
    LD=1;
}

void Off()
{
    LD=0;
}

void frekuensi()
{
    lcd_clear();
    On();

    Red();

    TCCR1B=0x06;
    delay_ms(10);
    TCCR1B=0x0;
    frekuensiR=(256*(int)count)+(int)TCNT0;

    sprintf lcd_buffer,"Red = %d ", frekuensiR);
    lcd_gotoxy(4,0);
    lcd_puts lcd_buffer);
    delay_ms(1500);
    lcd_clear();

    Green();

    TCCR1B=0x06;
    delay_ms(10);
    TCCR1B=0x0;
    frekuensiG=(256*(int)count)+(int)TCNT0;

    sprintf lcd_buffer,"Green = %d ",counter1);
    lcd_gotoxy(3,0);
    lcd_puts lcd_buffer);
    delay_ms(1500);
    lcd_clear();

    Blue();
```

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```

TCCR1B=0x06;
delay_ms(10);
TCCR1B=0x0;
frekuensiB=(256*(int)count)+(int)TCNT0;

sprintf(lcd_buffer,"Blue = %d ",counter1);
lcd_gotoxy(3,0);
lcd_puts(lcd_buffer);
delay_ms(1500);
lcd_clear();

Off();
delay_ms(1500);
lcd_clear();

}

// Timer 0 overflow interruptservice routine
interrupt [TIM0_OVF] void timer_0_ovf_isr (void)
{
// Place your code here
count++
}

void main(void)
{
// Declare your local variables here

// Input/Output Ports initialization
// Port A initialization
// Func7=Out Func6=Out Func5=Out Func4=Out Func3=Out Func2=Out Func1=Out
Func0=Out
// State7=0 State6=1 State5=0 State4=0 State3=0 State2=0 State1=0 State0=0
PORTA=0x40;
DDRA=0xFF;

// Port B initialization
// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
// State7=T State6=T State5=T State4=P State3=P State2=P State1=T State0=T
PORTB=0x1C;
DDRB=0x00;

// Port C initialization
// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
PORTC=0x00;
DDRC=0x00;

// Port D initialization
// Func7=Out Func6=Out Func5=Out Func4=Out Func3=In Func2=In Func1=Out Func0=Out
// State7=1 State6=1 State5=0 State4=0 State3=P State2=P State1=0 State0=0
PORTD=0xCC;
DDRD=0xF3;

```

```
// Timer/Counter 0 initialization
// Clock source: System Clock
// Clock value: Timer 0 Stopped
// Mode: Normal top=FFh
// OC0 output: Disconnected
TCCR0=0x00;
TCNT0=0x00;
OCR0=0x00;
```

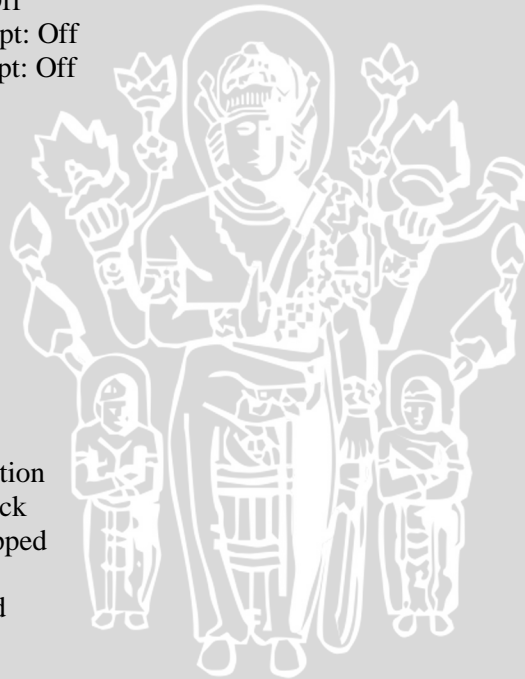
```
// Timer/Counter 1 initialization
// Clock source: System Clock
// Clock value: Timer 1 Stopped
// Mode: Normal top=FFFFh
// OC1A output: Discon.
// OC1B output: Discon.
// Noise Canceler: Off
// Input Capture on Falling Edge
// Timer 1 Overflow Interrupt: Off
// Input Capture Interrupt: Off
// Compare A Match Interrupt: Off
// Compare B Match Interrupt: Off
TCCR1A=0x00;
TCCR1B=0x00;
TCNT1H=0x00;
TCNT1L=0x00;
ICR1H=0x00;
ICR1L=0x00;
OCR1AH=0x00;
OCR1AL=0x00;
OCR1BH=0x00;
OCR1BL=0x00;
```

```
// Timer/Counter 2 initialization
// Clock source: System Clock
// Clock value: Timer 2 Stopped
// Mode: Normal top=FFh
// OC2 output: Disconnected
ASSR=0x00;
TCCR2=0x00;
TCNT2=0x00;
OCR2=0x00;
```

```
// External Interrupt(s) initialization
// INT0: Off
// INT1: Off
// INT2: Off
MCUCR=0x00;
MCUCSR=0x00;
```

```
// Timer(s)/Counter(s) Interrupt(s) initialization
TIMSK=0x41;
```

```
// Analog Comparator initialization
// Analog Comparator: Off
```



```
// Analog Comparator Input Capture by Timer/Counter 1: Off
```

```
ACSR=0x80;
```

```
SFIOR=0x00;
```

```
// LCD module initialization
```

```
lcd_init(16);
```

```
// Global enable interrupts
```

```
#asm("sei")
```

```
message=0;
```

```
S0=1;
```

```
S1=1;
```

```
//Mencetak karakter pada layar LCD
```

```
lcd_clear();
```

```
lcd_gotoxy(0,0);
```

```
lcd_putsf(" ALAT DETEKSI ");
```

```
lcd_gotoxy(0,1);
```

```
lcd_putsf(" NOMINAL UANG KERTAS ");
```

```
delay_ms(1000);
```

```
lcd_gotoxy(0,0);
```

```
lcd_putsf(" UNTUK ");
```

```
lcd_gotoxy(0,1);
```

```
lcd_putsf(" TUNA NETRA ");
```

```
delay_ms(1000);
```

```
while (1)
```

```
{
```

```
// Place your code here
```

```
state=1;
```

```
PR=1; PD=0;
```

```
A8=1; A7=0; A6=0; A5=1;
```

```
delay_ms(150);
```

```
CE=0;
```

```
lcd_clear();
```

```
lcd_gotoxy(0,0);
```

```
lcd_putsf(" TEKAN TOMBOL ");
```

```
lcd_gotoxy(0,1);
```

```
lcd_putsf(" D E T E C T ");
```

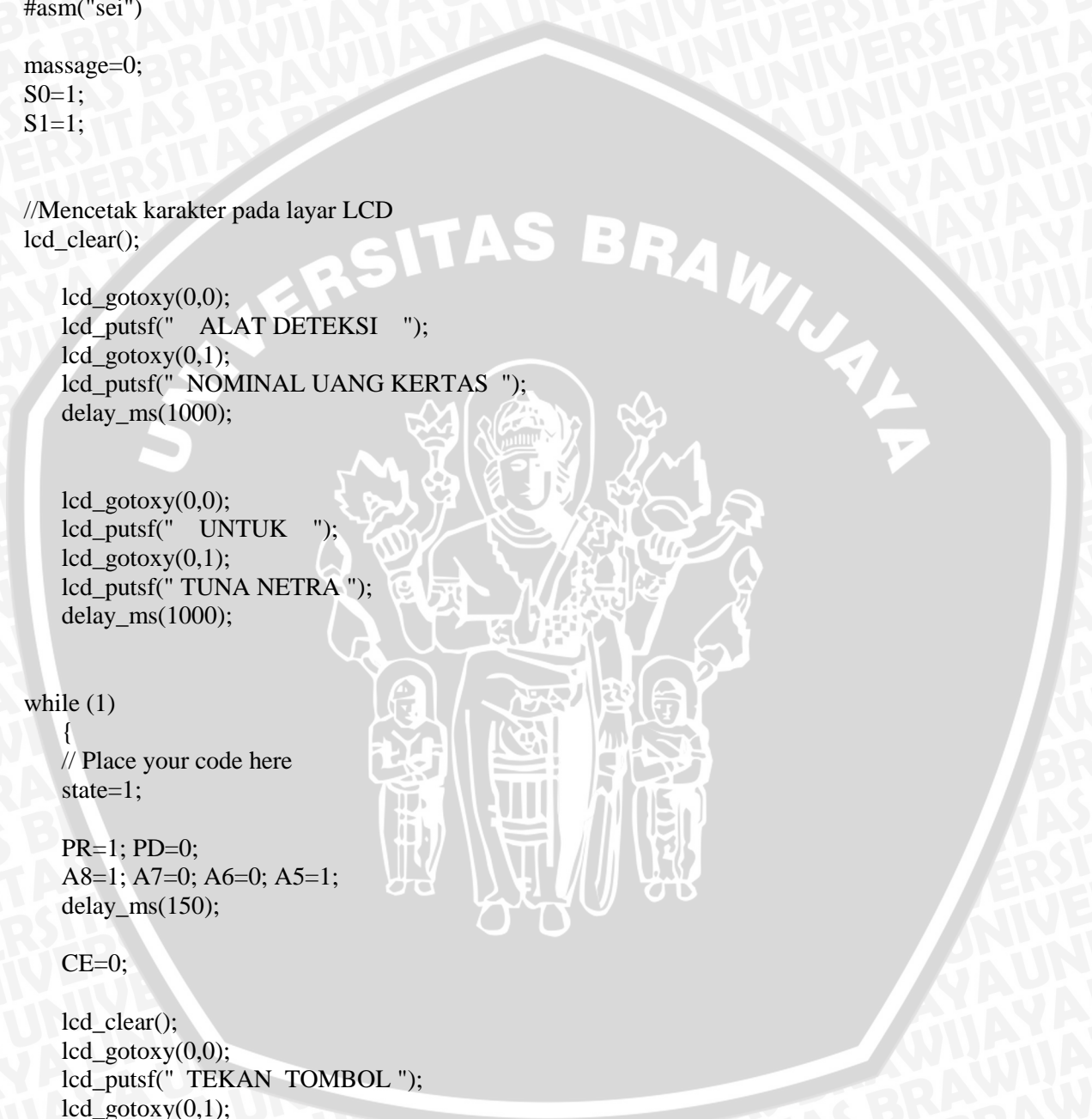
```
delay_ms(1000);
```

```
//Program penentuan nilai nominal uang kertas
```

```
while (PINB.4==0)
```

```
{
```

```
frekuensi();
```



```
if ((R>100000)&&( G>100000)&&( B>100000))
{
PR=1; PD=0;
A8=0; A7=1; A6=1; A5=0;
delay_ms(150);

CE=0;

lcd_clear();
lcd_gotoxy(0,0);
lcd_putsf(" Nominal Uang ");
lcd_gotoxy(0,1);
lcd_putsf(" Rp 100000 ");
delay_ms(2500);
}

else if ((R<65000)&&( G<100000)&&( B>100000))
{
PR=1; PD=0;
A8=0; A7=1; A6=0; A5=1;
delay_ms(150);

CE=0;

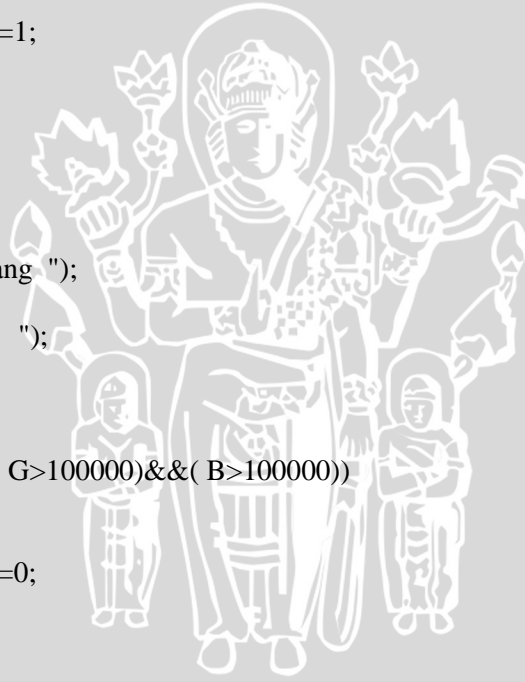
lcd_clear();
lcd_gotoxy(0,0);
lcd_putsf(" Nominal Uang ");
lcd_gotoxy(0,1);
lcd_putsf(" Rp 50000 ");
delay_ms(2500);
}

else if ((R<100000)&&( G>100000)&&( B>100000))
{
PR=1; PD=0;
A8=0; A7=1; A6=0; A5=0;
delay_ms(150);

CE=0;

lcd_clear();
lcd_gotoxy(0,0);
lcd_putsf(" Nominal Uang ");
lcd_gotoxy(0,1);
lcd_putsf(" Rp 20000 ");
delay_ms(2500);
}

else if ((65000<R<85000)&&( G<100000)&&( B>100000))
{
PR=1; PD=0;
A8=0; A7=0; A6=1; A5=1;
delay_ms(150);
```



```
CE=0;
```

```
lcd_clear();  
lcd_gotoxy(0,0);  
lcd_putsf(" Nominal Uang ");  
lcd_gotoxy(0,1);  
lcd_putsf(" Rp 10000 ");  
delay_ms(2500);  
}
```

```
else if ((85000<R<110000)&&( G<100000)&&( B<110000))  
{
```

```
PR=1; PD=0;  
A8=0; A7=0; A6=1; A5=0;  
delay_ms(150);
```

```
CE=0;
```

```
lcd_clear();  
lcd_gotoxy(0,0);  
lcd_putsf(" Nominal Uang ");  
lcd_gotoxy(0,1);  
lcd_putsf(" Rp 5000 ");  
delay_ms(2500);  
}
```

```
else if ((30000<R<40000)&&( G<50000)&&( B<50000))  
{
```

```
PR=1; PD=0;  
A8=0; A7=0; A6=0; A5=1;  
delay_ms(150);
```

```
CE=0;
```

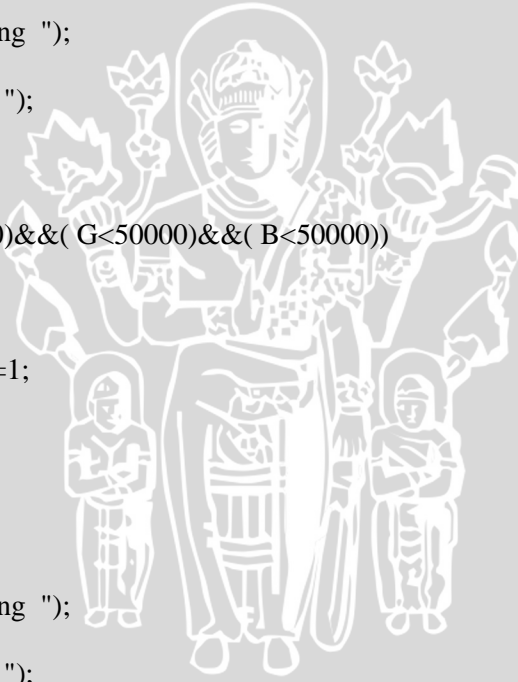
```
lcd_clear();  
lcd_gotoxy(0,0);  
lcd_putsf(" Nominal Uang ");  
lcd_gotoxy(0,1);  
lcd_putsf(" Rp 2000 ");  
delay_ms(2500);  
}
```

```
else if ((R<80000)&&( G<100000)&&( B<100000))  
{
```

```
PR=1; PD=0;  
A8=0; A7=0; A6=0; A5=0;  
delay_ms(150);
```

```
CE=0;
```

```
lcd_clear();  
lcd_gotoxy(0,0);  
lcd_putsf(" Nominal Uang ");
```



```
lcd_gotoxy(0,1);  
lcd_putsf(" Rp 1000 ");  
delay_ms(2500);  
}  
  
else  
{ lcd_clear();  
lcd_gotoxy(0,0);  
lcd_putsf(" Nothing ");  
delay_ms(2500);  
}  
}
```



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DATASHEET

